

Greenside Primary School Nursery Class Curriculum

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Me and My Family	Celebrations	People Who Help Us	The Farm	The Seaside	Transport
Key Texts	Goat Goes to playgroup	Winnies Wand	People Who Help Us-	Noisy Farm	Look and See: What Can You	Duck in the Truck
псу тельз	Maisy Goes to Nursery	Lighting a Lamp: Diwali	Doctor, Teacher, Police,	Farmer Duck	Find at the Seaside	Mr Gumpy's Outing
	Feelings	Story	Fire Fighters, Chef, Vet	Rosie's Walk Duckie's	Sharing a shell	The Train Ride
	You Be You	Happy Birthday	Nurse	Ducklings We're going on an	Billy's Bucket	Amazing Aeroplanes
	We Are Family	SpotGeorge's Hanukkah	Clementine	egg hunt	The Singing Mermaid	Whatever Next
	Owl Babies	My First Christmas Story	Doctor Maisy Spot Goes to	egg nun	The Lighthouse Keepers Lunch	Room on the Broom
	You Choose Shark in the Park	We're Going on a Bear Hunt	the Fire Station		Jasper's Beanstalk	Room on the Broom
	You Choose Shark in the Park	e			Jasper's Beanstalk	
		Fill a Bucket	Topsy and Tim Meet the			
			Police			
			The Gruffalo's Child Prime Areas of Lear			
			Communication and La			
T interning	To take most in a dalt had	To listen in a small second			To lister as most of a	T - 1;-+ +
Listening,	To take part in adult-led,	To listen in a small group	To listen in a group for	To listen in small groups	To listen as part of a	To listen to my peer's
attention,	hands on activities in a	with visual and/or	auditory and language	with distractions if I	medium sized group with	conversations in one to one
understanding	small group.	kinaesthetic support.	activities.	understand.	visual and/or kinaesthetic	or small group situations if
and speaking					support and distractions	the topic interests me.
	To fill in gaps within	To participate in familiar	To join in repeated refrains	To listen to familiar stories	minimised.	
	familiar songs, rhymes and	phrase led mantras in	and anticipate key events	with		To know a large repertoire of
	mantras.	simple activities and stories	and phrase in familiar	increasing attention and	To talk about events and	rhymes and songs
		e.g. he looked up, he looked	rhymes and stories.	remember what happened.	principal characters in	
	To engage in simple role	down.			stories and suggest how the	To express my point of view
	play narrative with support.		To anticipate and	To begin to re-enact and	story might end.	and talk about this.
		To start a conversation with	participate in familiar	retell stories I have heard		
	To put 3 or 4 words	an adult or a friend and	sentence level	in my play.	To give my puppets, role	To use more complex
	together to make a short	continue taking turns	mantras e.g. 'Silly old fox,		play characters and figures	sentence structures to link
	sentence e.g. 'me want		doesn't he know'	To ascribe meaning and	a 'voice'.	thoughts e.g. 'and' 'because'
	more juice' 'him want coat	To put 3 or 4 words		talk about to the things I		'I like ice cream because it
	on'.	together to make a short	To carry out a sequence of	have drawn or created.	To use longer sentences	makes my tongue
		sentence.	activities in my pretend play		with 4 to 6 words together	shiver'.
	To begin to listen and		'Let's go on a bus. You sit	To use more word endings to	e.g. 'I want to play with the	
		To ask some questions e.g.	there, I'll be the driver'	indicate present tenses,	cars' or 'What's that thing	To use the future and past
		'what?' 'where?' and		plurals and negatives e.g.	called?'	tense with increasing
		'who?'	To use some word endings to	'The witch is flying'.		accuracy e.g. 'I am going to
			indicate present tenses,		To use pronouns with	the park' 'I went to the
		To shift attention from one	plurals and negatives e.g.		increasing accuracy.	shop'.
		thing to another with	'The witch is flying'.			•
		support.			To talk about favourite	
					books including characters	
					and events.	
	To select a familiar object by	function if the simplest verb is	To select a familiar object if	a simple topic, location.	To sort objects into two group	os based on shared. simple
	used e.g. Give me the one yo			l e.g. 'Give me the one from the	semantic link e.g. 'food' or 'o	
			bedroom. The shiny one/the			
	To follow instructions at two	words level in a specific order	section in the sinny one the	she white wheels.		
	e.g. "Give the banana to tedd					
	e.g. Give the bahana to tedu	<i>J</i>				

			To follow instructions at thre vocabulary including colour of bowl"		To follow instructions at thre parts including early position banana to the teddy", "Put the "Get your coat and wait at the	e spoon in the doll's cup",	
Vocabulary Development (ongoing daily)	To extend my vocabulary as people name and explain using words I already know. To know and recall new knowledge and vocabulary from stories and rhymes which have been read to me. To use new vocabulary, exploring the meaning when I talk. To know how to ask if I don't' know the meaning of a new word.						
Self-regulation,	To separate from main carer	To follow the daily routines	Personal, Social and Emotional To know how to and be able	To show increased	To initiate play with peers	To talk positively about	
managing self and building relationships	 and learn to adapt to the new school environment. To seek comfort from familiar adults in the setting and at school. To know that they can approach adults for help. To talk about and begin to understand different feelings such as 'happy', 'sad' 'angry' or 'worried'. To enjoy and begins to accept responsibility for 	 and classroom rules. To know how rules help us to be happy and safe at school To know the behavioural expectations at school. To show increasing confidence when talking to adults and peers in the setting. To begin to show more confidence with less familiar people. 	to share resources and play with others. To take turns whilst playing, waiting to have a turn. To express own preferences and interests. To adapt behaviour to different places and circumstances. To be able to select activities independently. To talk about feelings using a	 independence in accessing and exploring the environment. To independently put on a coat., with help to fasten it. To manage own self-care with increasing independence. To become more outgoing with unfamiliar people. To express my wants and needs using the words instead of physical emotions. 	 and keep play going by offering ideas and listening to others' ideas. To keeps play going by responding to what others are saying and doing. To begin to regulate their own behaviour consistently. To set simple personal goal and work towards them. To build resilience to keep trying and not give up. 	 myself and the things I can do. To talk about things I have done that make me feel proud. To continue to build resilience to keep trying and not give up, when facing a challenge. To find some solutions to conflicts and problems, seeking adult support when I need it. To self-regulate some of my 	
	carrying out small tasks. To begin to play with more than one child engaged in the same thing. To begin to take turns with adult support.	To name different feelings and emotions e.g. happy, sad. To begin to develop strategies to manage feelings and emotions. To show an awareness of right and wrong. To form a special friendship. To be a kind friend.	 wider range of vocabulary e.g. worried, scared, upset. To how others might be feeling. To manage own behaviour through making positive choices, sometimes with support. To keep play going with others through my interactions. 	To be aware of the classroom setting and know how to confidently and safely access different areas To be aware my behaviour may cause other children to feel happy, cared for or sad. To know some behaviour is unacceptable.	To be able to show sensitivity towards others and their peers.	emotions and know some calm down strategies.	

		C	ngoing skills developed throug	ghout the term		
Gross Motor Skills	To copy movements e.g. to mu To climb stairs with alternate f feet on one step. To run forwards and turn corn large toy. To walk in different directions collisions. To march on the spot and wall To jump with both feet togethe To jump forwards. To walk on tiptoe. To sit still for a short period. To stand still and stop on com To catch a large ball while cha To throw a large ball with both To walk on a balance bike. To scoot using one foot on a tr	sic, rhythm. eet and descend putting two ers while pushing or pulling a s in a straight line without c along. r. mand. sing it.	To use large-muscle (shoulder make circular movements to m flags, streamers. To walk forwards and backwa pattern. To walk sideways. To crawl on four points, kneel To support myself on hands a To move my arms and legs in To roll from tummy to back. To climb ladders and sturdy ne To jump over a small stationar To jump onto a given spot/obj To freeze in position and stay i To stand momentarily on one To walk along a bench, mainta To push/roll a large ball at a ta To use a foot to tap a ball. To ride a balance bike, scootin To scoot on a tri scooter, liftin	and arm) movements e.g. to nusic, cross the midline, wave ards in a smooth walking ing. and knees. opposition. ets y object. ject maintaining balance. for a short period of time. foot. and ining balance. rget. g feet and maintaining balance.	To remember sequences and pa music and rhythm. To run around obstacles and the To move forwards and backwar To walk down stairs holding of To roll with knees bent and/or To jump off a low object, land To hop a few paces on one foo To skip. To balance on one foot for three To catch a large ball between e To walk towards and kick a ba To ride a balance bike, manoeu To scoot confidently on a tri-sc	urn corners. ards with increasing agility. on, alternating feet. arms straight. ing on both feet safely. t. event to four seconds. extended arms. all. avring around a bend.
Gross Motor	To move safely and sensibly	To develop rolling a ball to a	PE Skills To develop balancing whilst	To explore different body	To work safely and develop	To copy and create shapes
Skills	in a space with consideration of others.	To develop stopping a rolling	stationary and on the move.	To explore different body	To develop throwing and	To be able to create shapes
	To develop moving safely and stopping with control.	ball.	stopping.	parts and how they move and remember and repeat actions.	learn how to keep score.	whilst on apparatus.
	To use equipment safely and responsibly.	To develop accuracy when throwing to a target. To develop bouncing and catching a ball.	To develop changing direction. To develop jumping and landing.	To express and communicate ideas through movement exploring directions and levels.	To be able to play games showing an understanding of the different roles within it.	To develop balancing and taking weight on different body parts.

	To use different travelling actions whilst following a path. To work with others co- operatively and play as a group. To follow, copy and lead a partner.	To develop dribbling a ball with your feet. To develop kicking a ball.	To develop hopping and landing with control. To explore different ways to travel.	To create movements and adapt and perform simple dance patterns. To copy and repeat actions showing confidence and imagination. To move with control and co-ordination, linking, copying and repeating actions.	To follow instructions and move safely when playing tagging games. To work co-operatively and learn to take turns. To work with others to play team games.	To develop jumping and landing safely. To develop rocking and rolling. To copy and create short sequences by linking actions together.
Fine Motor Skills	To hold a chunky crayon and so To make vertical, horizontal and To paint with wrist actions, mal To hold scissors and begin to m To build a tower stacking 5 or 6 To use two large containers to p jugs, scoops. To thread cotton reels or big be To complete a jigsaw puzzle wi	d circular marks. king dots nake snips in paper. 5 blocks. pour and fill e.g. buckets, large	To hold chunky pencil and pair To draw a person with head and I know how to draw circles. To draw a horizontal and vertic To draw a + shape. To draw a square. To copy some letters from my r To begin to cut making continu To build with blocks, boxes and To use smaller sieves, ladles, m and fill. To thread smaller beads.	d face. cal line. name. cous snips with scissors. d planks.	To hold a pencil with a conv or 4 finger grasp. To begin to show preference To draw a person with head To copy the letters from my To use scissors with increas shapes in paper. To build with smaller blocks I know how to use small jug containers to pour and fill. To complete a jigsaw puzzle v	, legs and a body. name. ing strength, cutting simple s and parts. s, cups, spoons and narrow
Health and Self Care	To take off my coat. To take off my shoes. To know when I need the toilet. To pull down own clothes to go To wash my hands independent	o to the toilet.	To complete a jigsaw puzzle w To put on my own coat- pushi To put on shoes and fasten ve To put a straw in my milk. To be increasingly clean and c To use a fork to put food in m	ng my arms through. Elcro and welly boots. Iry during the day.	To put on my own coat on and To carry a cup of water witho To use the toilet when I feel th To use a knife to cut soft food To have an awareness of some	but spilling. he urge with independence.
	To pull clothes back up when fi	-	increasing skills.	y mouth, loading it with	To continue to eat new foods	

	T		To eat a wider range of food.			
	To use a spoon to put food in r To be willing to try new foods		To be aware that exercise is go	d for you.		
	I		Specific Skills			
			Literacy			
Comprehension	To share books with an adult. To begin to understand the words 'who,' 'what' and 'where' when used in a context. To fill in the missing word or phrase in a known rhyme, story or game. To know we read from left to right. To hold a book and which way we turn the pages. To understand the nouns	To recognise familiar logos from popular culture, commercial print or icons from apps. To join in with and enjoy rhythmic activities with words of familiar songs and nursery rhymes. To know print has meaning. To recognise print in the environment e.g. in signs, menus, and logos.	To listen to and join in with stories and poems when reading one to one and in small groups. To know and repeat and use words or phrases from familiar stories. To know and join in with some favourite stories, rhymes, songs and poems. To choose books to read.	To listen to and join in with repeated refrains and anticipate key events and phrases in familiar rhymes and stories. To look at and enjoy print and digital books independently, including ebooks. To answer words 'who,' 'what' and 'where' when used in a context.	To recall and to comment on events and main characters in familiar stories. To suggest how the story might end. To recognise and understand that information can be relayed through signs and symbols in various forms in the classroom environment and beyond.	To recognise and read familiar words and signs such as my own name, familiar advertising logos and screen icons. To handle books and touch screen technology carefully and the correct way up with increasing accuracy.
	'book,' 'story,' 'page,' 'picture' and 'writing' in relation to stories and books.		Specific Skills			
			Literacy			1
Phonological Awareness and Word Reading	To identify outdoor and indoor sounds. To identify sounds on sound	To join in rhyming stories/perform actions to nursery rhymes	To produce sounds with our voices e.g. tick, tock for clock/listen to and sing a variety of songs.	To blend phonemes and listen for the word (visual games say word identify object).	To begin to link letters to sounds e.g. first letter(s) of our names.	To link more letters to sounds e.g. first letter of our names.
	lotto games. To create different sounds e.g. using drumsticks.	To recognise the pattern of syllables in words/clapping varying syllables (1-3) To hear rhyming words	To use our voices to add sounds to a story/rhyme/ continue a sound pattern with voice.	To sound talk /segment words into phonemes games (visual props).	To begin to link letters to sounds for units 1 and 2. To match taught letters to objects of their initial sound.	To begin to link letters to sounds for units 3 and 4. To match taught letters to objects of their initial sound.
	To guess what is inside a container by sound. To identify and name	when playing games such as bingo and odd one out. To hear and say initial sound	To understand sound talk (blending sounds) e.g. put on your c-oa-t, h-o-p, touch your	To segment words into phonemes and blend to say the word games (visual props).	To hear and say the sounds in simple CVC words, with taught GPCs.	To hear and say the sounds in simple CVC words, with taught GPCs.
	instruments being played. To discriminate and copy loud and quiet sounds.	in names.	t-oe-s. To use robot talk. (c-a-t).		To recognise some of the letters that represent them.	To recognise some of the letters that represent them.

	To stop and start playing to a signal. To remember and repeat a rhythm. To perform a song with action/perform actions with varying speed. To copy a body sound/identify a body sound e.g. clapping.	sounds at the beginning of words. To recognise when the initial sound is the same in consecutive words (alliteration). To make correct mouth movement for sounds. To sort objects that begin with the same sound. To recognise the first letter shape in my name.	To clap sounds in CVC words / clap each phoneme in unison (visual props).		To manipulate the initial sound in simple CVC words.	To manipulate the medial and final sound in simple CVC words. To recognise my name from a selection of others. To begin to recognise the names of some of my friends.
Writing	To draw and mark make freely.	To add marks to a drawing to add meaning.	To use mark make for a purpose card, a sign for a shop or a more		To write and spell some initial sounds in words e.g. 'm' for mum, my own name.	To write my own first name.
			Mathematics			
Number, Numerical Patterns	To match objects into pairs <i>e.g</i> To play pairs games, recognisi	<i>. gloves, socks.</i> ng when 2 objects are the same.	To say the numbers to 4 in To begin to represent 1,2,3		To say the numbers to 5 in c To begin to represent of 1,2,	
	To match by both size and cold	our e.g. compare bears.	To make their own collecti	To make their own collections of objects for 1,2,3,4. To begin to count 1,2,3 ,4objects saying number names in order.		ns of objects for 1,2,3,4,5.
	To match shapes to silhouettes		-			objects saying number names
	To match block models by hei To match Numicon shapes.	ght.	To begin to recognise that group.	the final number is the total in the	To begin to recognise that the the group.	e final number is the total in
	To sort by a given criteria <i>e.g. pet, likes carrots.</i>	children who have a sibling, has a	To separate 1,2,3,4 in different ways.		To separate 1,2,3, 4 in different ways.	
		ns at tidy time, socks on a washing	To use own marks to record To begin to count 1,2,3,4 s		To use own marks to record To begin to count 1,2,3,4,5 s	
	To sort natural materials.		To begin to count out 1,2,3	, 4 objects from a larger group.	To begin to count out 1,2,3,	4,5. objects from a larger
	To count sets of items and reco amount. To say the numbers to	ognise when they contain the <u>same</u> 3 in order.	To join in with number som	gs and rhymes.	group. To join in with number song	s and rhymes.
	To begin to represent 1,2,3 in	cluding on fingers.				
	To make their own collections	of objects for 1,2,3.				

To begin to count 1,2,3 sounds or movements. To begin to count out 1,2,3 objects from a larger group. To in in with number songs and rhymes. To show interest in shapes as 1 play e.g. making arrangements of shapes, looking at shapes and playing with shapes e.g. stacking blocks. To show some spatial avareness when playing with shapes e.g. stacking blocks. To use 2D and 3d shapes when playing. To use some early 'position talk'. To begin to use some simple mathematical language about shapes e.g. curvy, round. To begin to use some simple mathematical language about shapes e.g. it fo to use some simple not there in through not play ing with shapes e.g. it for begin to develop awareness of weight, length and capacity. To begin to use some simple positional language e.g. over there, e.g. through role-play and everyday routines. To follow a simple pattern e.g. clapping. To follow simple 1 step movement instructions. To give simple 1 step movement instructions. To give simple 1 step movement instructions. To give simple 1 step movement instructions. To give simple 1 step movement instructions. To give simple 1 step movement instructions. To recognise a simple AB pattern. Understanding the World Understanding the World

People, Cultures and Community	To know that people, families an occasions e.g. birthdays, anniver		To know how others care for us and help us.	To know about people who are special to us (mum).	To talk about things that are important to them.	To know about helping and what a good helper is.
The Natural World Technology	To find out about the Hindu festi To find out about the Jewish fest To know some of the traditions I	ival of Hannukah.	To know how we can care for others and help them. To identify light and dark. To investigate shadows To describe the roles of some	To know some of the traditions linked to Easter. To notice and name seasonal changes – spring. To name animals and their	To know how to care for our world and living things. To plant seeds and observe changes over time. To talk about the life cycle of a plant.	To know about people who are special to us (dad). To notice and name seasonal changes – summer.
	To notice and name seasonal changes linked to autumn	To notice and name seasonal changes linked to winter	of the people in my family e.g. their job.	young. To know about what	To identify the	To identify a push or pull when playing e.g. with a toy car, pushing buttons,
	To name parts of my body.	To know our five senses. To explore using the five	To know routines linked to daily life e.g. going to school,	animals need to grow.	characteristics of a seaside locality.	pulling on a rope.
	To know that I was a baby and have grown.	To follow a journey linked to a	visiting the shops, doctor, dentist.	To know what maps are for.	To recall special memories using objects and photos.	To explore making objects move, stop, speed up, slow down, change direction or
	To know what I need to grow and be healthy.	story on a story stick. To know how my family	To select brushes, colours and rubbers by pressing buttons, when drawing on paint	To create a 3d map linked to a story.	To know I changed over time from photos baby- toddler-now.	change shape with a push or a pull. To find about different
	To explore the different areas around our garden.	celebrates special times. To talk about special times in	software. I know how to interact with	To remember a recent special trip and talk about it from photos.	To retrieve simple information from computers.	ways to travel to school. To compare vehicles from the present to those from
	To talk about myself.	my life.	parts to make a toy move or achieve a sound effect.	To celebrate a special event e.g. Mothering	To know how to keep safe when using a computer or	the past
	To name the key people in my life at home and school.	To play simple games on the interactive whiteboard by pressing buttons.	I know how to describe how to use a machine e.g. washing machine, microwave	Sunday, Pancake Day. To switch an iPad on and	iPad. To use items of technology	
	To know I was a baby and to recognise my baby photo. To mark make on paint software with the interactive whiteboard.	To use a range of technological toys e.g. lift the flap, remote control cars. To recognise things in the		off. To access an app on an iPad.	in role play with purpose.	To play simple games on the interactive whiteboard by dragging and dropping items.
	To explore objects using a light box.	To recognise things in the house which use technology. To keep safe around electrical equipment.				To play games with a time mechanisms e.g. Buckaroo, Pop up pirate.
		equipinon.	Euphoseine Arte and Derive			
			Expressive Arts and Design			

Music and Movement	I know how to listen carefully to environmental sounds and talk about the sounds heard	To listen to stories/rhymes/music with increasing attention and recall, joining in with enjoyment.	To explore sound through singing, movement and instrumental work.
	I know how to use the voice in different ways to generate sounds	To use physical actions and sounds to enhance play.	To know a repertoire of simple songs and rhymes.
	through play. e.g. brm for a toy car, ch ch train, or animal sounds.	To engage with some music, songs and stories from different	To be able to play a short percussion piece with a rhythmic
	To join in with simple songs and rhymes, recognising repeated words and phrases.	cultures	feel.
	To move to music and perform simple actions.	To join in with familiar stories, dances and actions songs with repeated refrains e.g. looking/pointing/clapping and turn taking.	To be able to move to music with a rhythmic feel.
	To respond to sounds with body movements.	To use sound and movement to internalise a	To make up simple songs/chants.
	To use objects and instruments to make sounds.	song/story/rhyme.	To know simple characteristics of music: speed, volume, high/low (pitch) in simple terms.
	To create sounds by banging, shaking, tapping or blowing objects and instruments.	To create simple rhythms using body/objects/instruments.	To generate sounds with a range of instruments from
	To know and show awareness of a sound being loud or quiet.	To respond with my body when performing.	different cultures e.g drums, cabasas
	To know and join in with dancing and ring games.	To know music is used for communication in varied contexts e.g. greeting songs, celebrations, lullabies.	To generate in a range of ways e.g. digital apps, recordings (Musical Me app)
	To learn about rhythm through dance.	I know some simple percussion instruments by sound and some by sight.	To follow sounds represented as simple simples/diagrams.
		To move in a range of ways in response to a range of music e.g. jumping, clapping, dancing	To follow and create a string of sounds using picture association.
			I know sounds can be recorded as symbols
		To recognise rhythmic changes for skipping, marching, hopping, jumping etc.	I know how to perform in an ensemble context using instrument and/or voice.
			I know how to enjoy music as a performer and as part of an audience.
			To respond physically when appraising music (moving/dancing/clapping)
			To know that music can evoke feelings and memories.
Creating with Materials	To make sensory marks including lines, dabs, dots and dashes, up and down with chubby crayons, chalks, sticks, paint brushes,	To have simple ideas to create.	To produce drawings that can be largely understood.
	rollers, marker pens with large movements	To ascribe meaning or narrate the marks I make.	To explore paint with added texture.
	To identify colours and begin to explore how colours can be changed.	To draw a face with a circle including some details.	To make simple patterns when printing with objects.
	To draw and represent simple ideas and movements.	To draw different emotions like happiness or sadness.	To select and join materials simple to create simple models and sculptures, using own ideas.
	To use large brushes to make marks with paint.	To explore colour mixing.	

	 To print, considering placement, using natural materials, blocks and objects. To be interested and to describe the texture of things. To join construction pieces together to build and balance on a large and small scale. To build stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'. To use my hands to squeeze and shapes dough when constructing. To use cutters and rollers independently. To combine malleable materials and loose parts to build structures. To use glue and a spreader to join materials (collage). 	 To use a range of painting tools. To use my hands to shape dough and clay by rolling into cylinders and balls. To use a rolling pin to flatten malleable materials. To use shapes to create pictures and represent objects To construct with a purpose in mind, using a variety of materials. To develop the technique of folding. To use tape and a dispenser to join materials. To use simple tools and techniques competently and appropriately. 	To evaluate what has been made and make adjustments or improvements with support. To manipulates malleable materials to achieve a planned effect, adding and combining media. To engage with others to extend role play.
Being Imaginative	 To join in with actions songs. To explores a range of sound makers and instruments. To copy and make rhythmic patterns using body, voice, and instruments. To engage in role-play alongside other involved in the same theme using props. To use small world resources to retell parts of familiar stories and make links to the real world. To begin to create and become immersed in an imaginary concept using real-life experiences and places. 	 To sing the pitch of a tone. To name and explore a range of instruments in different ways. To copy and make rhythmic patterns using body, voice, and instruments. To begin to create and use a narrative alongside props within role-play. To begin to explore different characters within role play with peers. To begin to develop narratives using small world. To create and become immersed in an imaginary concept using real-life experiences and places. 	To create their own songs and change words or parts of songs. To sing a moving melody. To remember and sing an entire song To develop a narrative with others within role-play. To make their own imaginative small worlds using other resources. To create and become immersed in an imaginary concept using real-life experiences and places.